

Lightning Talk 7

Prototyping

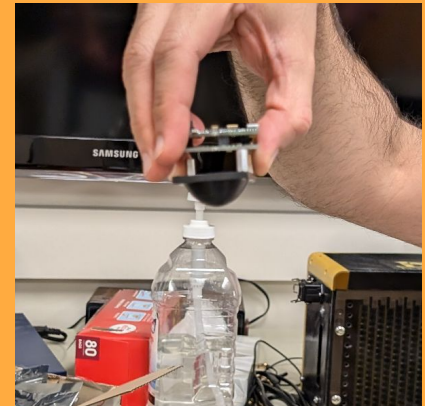
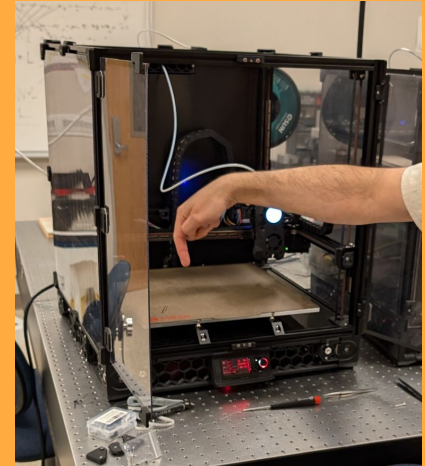
SDMay25-15

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Project Overview

- Millimeter wavelength **A**rmed **V**oron (**MAV**inator) scanner
 - Voron 3D printer platform
- 3D Scanner design
 - Stepper motor
 - Belt driven gantry
- User interface
 - Web enabled application
 - Python
- Predetermined path to cover the scan bed



Prototyping: Overview

Our project is a prototype overall for the finished scanner and what we have made will be refined into the finished product next semester.

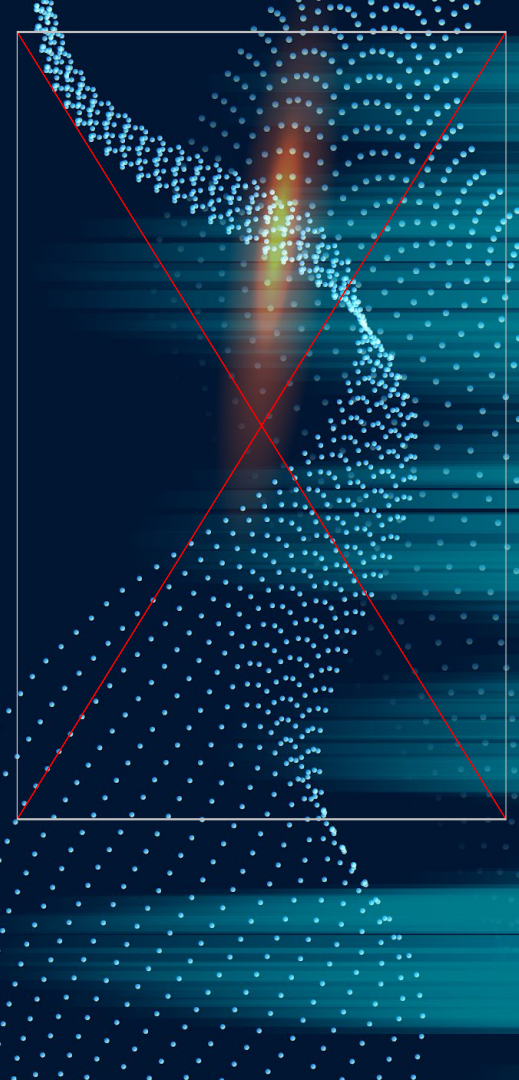
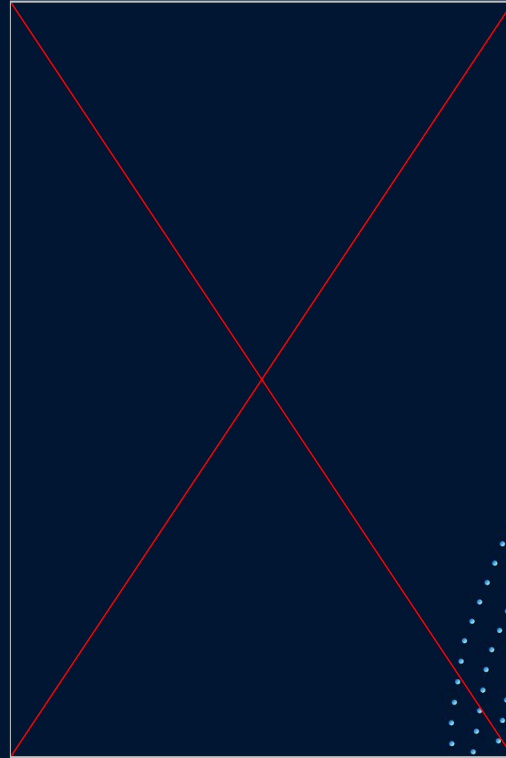
Three main parts we are prototyping

1. Scanner motion system
2. Sensor Housing
3. User interface



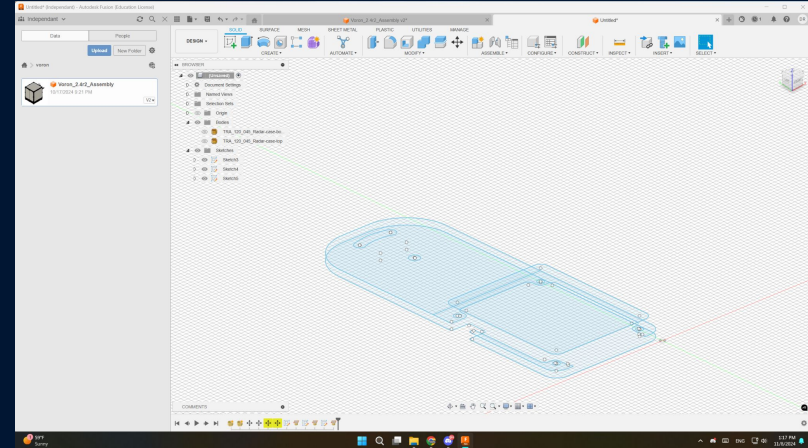
Scanner Motion System

- Physical build
- Ensure Scanner works properly
 - Frame
 - Gantry
- Fully assembled gantry system
 - X, Y, and Z directions
 - Stepper motors and belts
 - Manual movement
- Works Properly
- Future work
 - Implement electronic systems



Sensor Housing

- Building off of previous hardware
- Getting mounting location correct
- Getting fit for connectors corrected from 3D model
- 3D printing used for prototype and finished product



3D printing for rapid prototyping

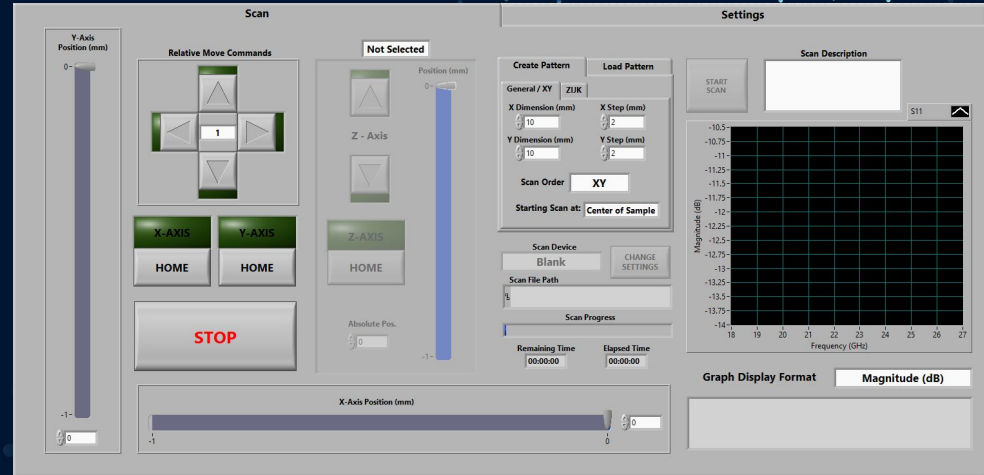
Pros:	Cons:
Rapid iterations	Surface finish
Complex designs otherwise impossible	Material may not be strong enough in some cases
Reduced waste material in manufacturing	Imposes design constraints
Low cost	Limited build volume
Can construct very lightweight parts	



User Interface

Plans for prototyping

- Motion control
- Scan area
- Scan directions
- Scan initiation
- Scan results
- Homing the scan head
- Web-based



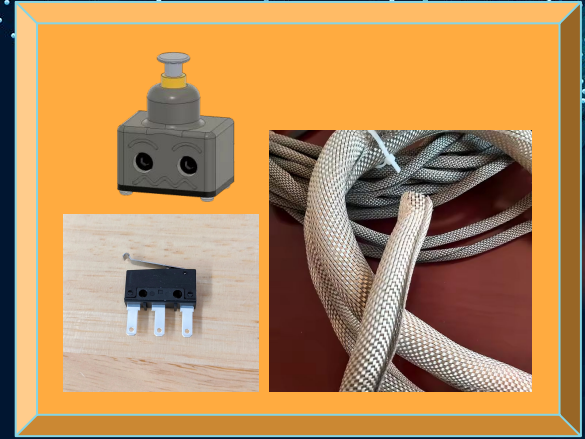
Implications and next steps

Scanner

- Additional z-stop with print head replacement for scanner homing
- Electronic parts and wiring

Mount

- Physical location insights
- Mount screw distances

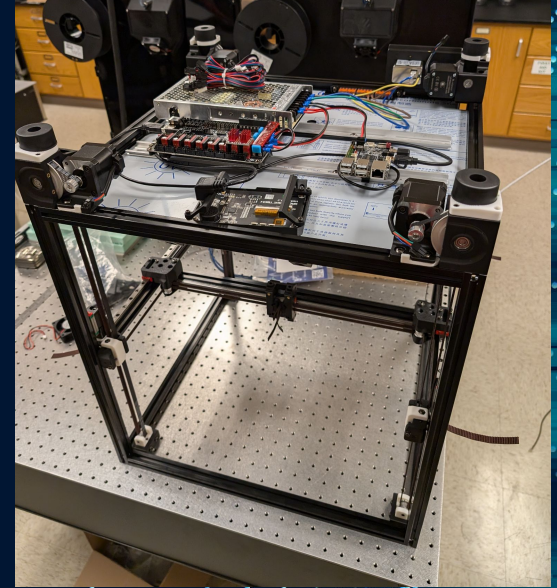
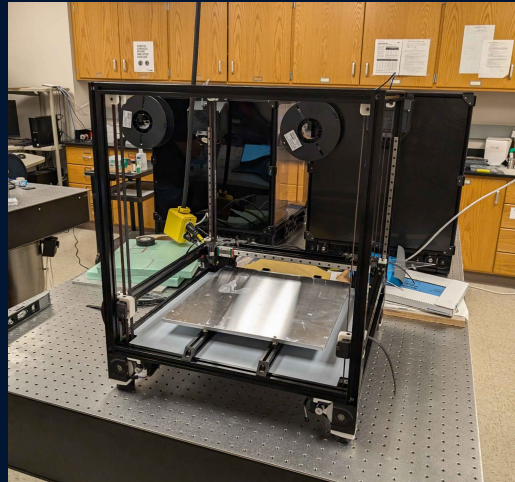


Conclusions

Entire project serves as a prototyping

Three main parts

1. Scanner motion system
2. Sensor Housing
3. User interface



The background is a dark blue gradient. It features two large, curved, particle-like trails on the left and right sides, composed of many small white dots. These trails are illuminated by bright orange and yellow light sources at their outer edges, creating a sense of motion and energy. Diagonal streaks of light in shades of blue and orange cross the background, adding to the dynamic feel.

Thank you